

Team Roles

Initiator (not me) **1 2 3 4 5** (me)

This go-getter proposes ideas, suggests next steps, has vision of an idea of a solution that needs to be tried, and is willing to try different ideas of others.

Organizer/Coordinator (not me) **1 2 3 4 5** (me)

This person keeps track of who is supposed to do what by when and keeps the group on track and on task.

Researcher (not me) **1 2 3 4 5** (me)

This logical thinker identifies what information and resources are needed, does research, and synthesizes information.

Compromiser (not me) **1 2 3 4 5** (me)

This caring person checks in on feelings, tries to resolve conflicts, knows when the group needs a break or heart-to-heart talk.

Encourager (not me) **1 2 3 4 5** (me)

This leader looks for ways to encourage everyone's participation and thinking and praises people when they try.

Summarizer (not me) **1 2 3 4 5** (me)

This wise person pulls together different ideas, clears up confusion, knows when the topic has been discussed enough, and offers conclusions.

Dominator (not me) **1 2 3 4 5** (me)

This person has to be in charge, needs to feel more important, more popular, and and/or smarter than everyone else, puts down other's ideas, and does not like to share the spotlight.

Mule (not me) **1 2 3 4 5** (me)

This person is negative about every idea, knows the "right" way to do everything, becomes stubborn and won't budge, and tends to block the group from moving forward or working together.

Distracter (not me) **1 2 3 4 5** (me)

This person is sometimes known as the joker. This person talks about everything except the task at hand, fidgets to get attention, makes jokes, and makes fun of people's ideas.

Doom and Gloomer (not me) **1 2 3 4 5** (me)

This person expects the group to fail, claims tasks won't work, ideas are bad, and the project is boring.

The Silent One (not me) **1 2 3 4 5** (me)

This person does not share his ideas, holds back, and is not involved.