## Making Math Meaningful

Supporting Students
With Autism in Math

### **Presenter: Randy Ewart**



- 20 year math teacherMaster's in special edAdjunct USJ sped math
- Math interventionist
   Candidate for Nation
- Candidate for National Board Certification in sped

Gabriel Ewart 9 year old with autistic disorder

### **Objectives**

- Differentiate between a concept and a skills
- Make math topics meaningful

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### Given Objective Initiation **Task Analysis** Part 1: Task Analysis for Math Topics: • Task Analysis is a formal procedure for Objective: Compute total to pay given tax rate and price of multiple items to be purchased. breaking the topic into manageable little parts ...strategies for identifying valid (solve multi-step real life problem) for the students learning objectives, breaking them into • It can be used to guide assessment: small parts, and then using task - For all steps analysis as an assessment tool. For subset of steps

### Used Task Analysis to Identify Gaps

	Steps	Outco C = Correct, Li prompt, P =
1	Discern difference between money amounts and tax rate	
2	Find total cost , before tax	
3	Write total with proper notation	
4	Discern difference between tax rate and tax as money amount	
5	compute tax	
6	Identify need to add (pay both total cost and tax)	
7	Compute total to pay	
8	Write total to pay with proper notation.	
9	Identify total to pay orally.	

### Initiation

Part 2: Making Math Meaningful for Students with an Autism Spectrum Disorder:

...strategies for making math topics meaningful for students

### Agenda

- Foundation for meaning
- Strategies to make math meaningful

### **Documents to Share**

- www.ctspedmathdude.com
- Categories: webinar, presentations
- Provides link to Dropbox folder containing documents

### **Foundation for Meaning**

### What do we mean by a concept?



- A. How to perform a math task
- B. The idea behind a math topic
- C. A fact about a math topic
- D. None of the above

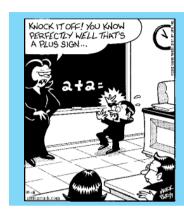
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### Concept

Collection of facts about a topic that results in an idea that is greater than the sum of the individual facts.

The underlying idea of what a topic is as opposed to how to perform steps to "do" the topic.



Math is a language with its own symbols

You have 90 seconds to memorize the following words. Do not write any of the words as you memorize them.

 Bill carrot legos cat train duck John celery puzzle boat pig Mary car spinach ball

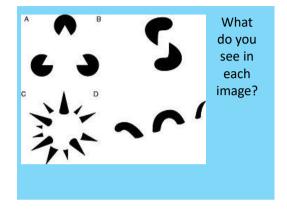
### Which strategy would you use to memorize the words?

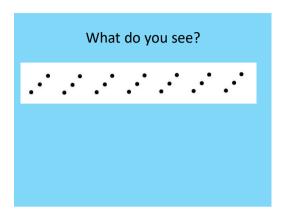


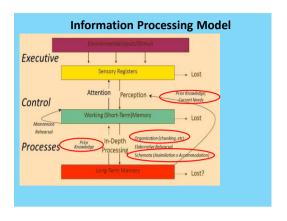
- A. Rehearsal rote memorization
- B. Make up a story
- C. Focus on categories
- D. Create visuals for each word

### **Gestalt Theory**

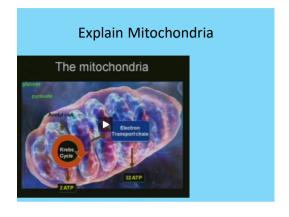
- Brain wants to make meaning out of information so most people choose B, C or D.
- The brain wants to see the big picture see the forest among the trees.

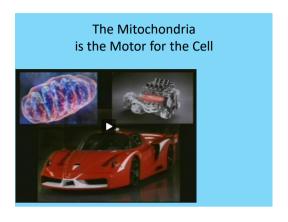







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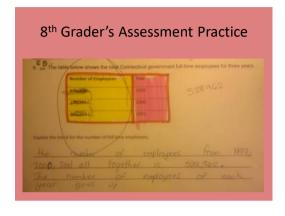
Strategies for Making Math Meaningful

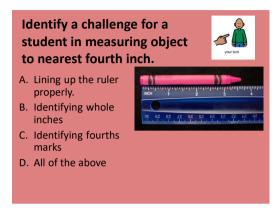
### Strategies for Making Math Meaningful

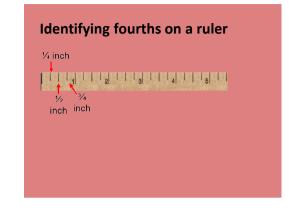
- Highlighting parts
- Making topics concrete
  - -Relevance
  - -Manipulatives (hands on)

### **Highlighting Parts**

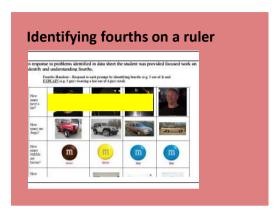








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		ied in data sheet the	e student was prov	ided focused wo	rk on	
Fourt		to each prompt by ident		e of 4) and		
EXPL	AIN (e.g. 3 guys weart	ng a hat set of 4 guys to	al)			
Sove energy arre à art?	91	W.				
dove nacy are ceps?			-AIT	71 8		
Sove sany dddds or ecom?	m	m	m	m		
ion .						



### Combine Like Terms

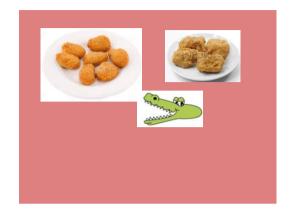
$$7.5x + 1 - 3x - 5$$
  
 $7.5x + 1 - 3x - 5$ 

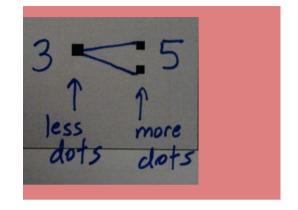
$$7.5x - 3x + 1 - 5$$
 $4.5x - 4$ 

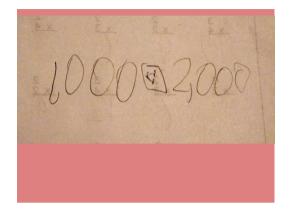
## Identify Parts for an Inequality symbol > <

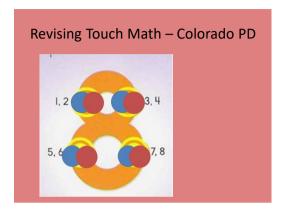


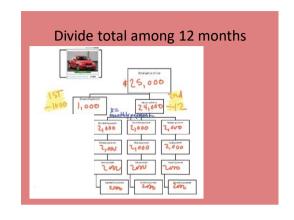
- A. Alligator eats the bigger number
- B. Direction
- C. One side is wider than the other

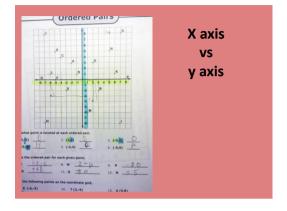


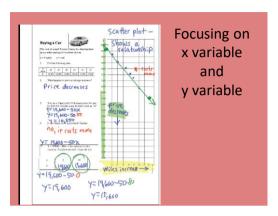










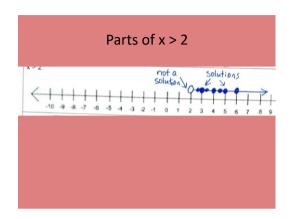
## Explain what is meant by x > 2



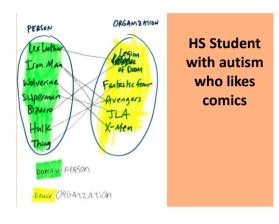
- A. Alligator eats the X
- B. Draw a line to the left and an open circle on the 2
- C. All numbers bigger than 2

## Graphing x > 2 typically is presented as drawing an open circle and a line.

Symbol	Meaning	Closed or Open Circle
<	Less Than	Open O
>	Greater Than	Open O
≤	Less Than or Equal to	Closed •
≥	Greater Than or Equal to	Closed ●



### Relevance



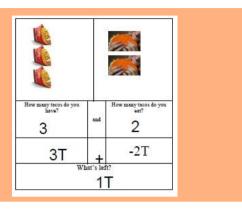
Teaching the Concept of *More* 

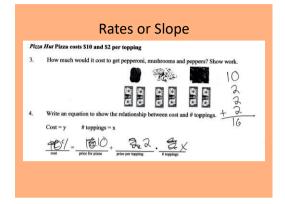


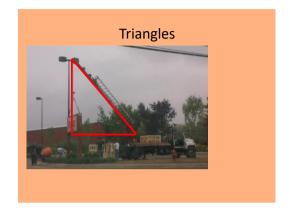


### **Counting Money**

Classroom café with students ordering then counting out money to pay for food.



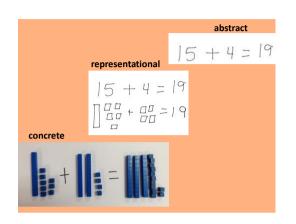


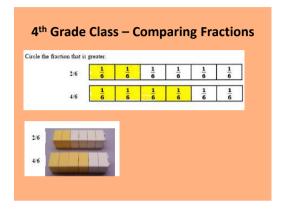


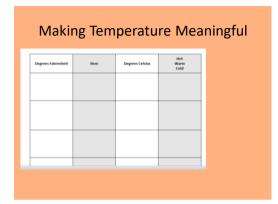


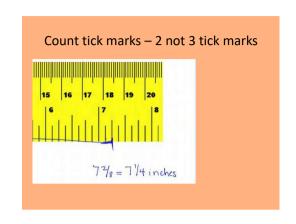
### Concrete (hands on)

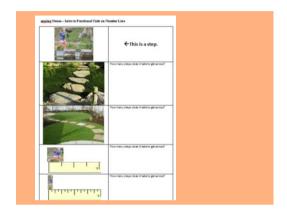


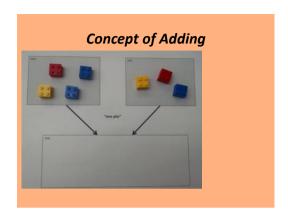


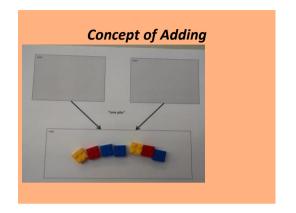













Simplify 7.5x + 1 - 3x - 5

7.5x | +1 | -3x | -5

Simplify 7.5x + 1 - 3x - 5

7.5x | - 3x | +1 | -

Counting Money

2 (3) 2 (9) 1

② 2③ 0

0 (S) 3 8 (D) 7

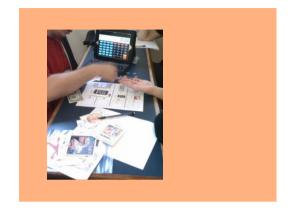
0 How much money in all?

How much money in all? How mu

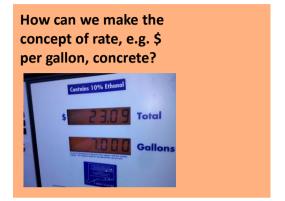
How much money in all?

0

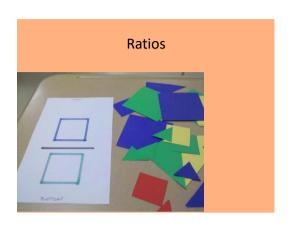
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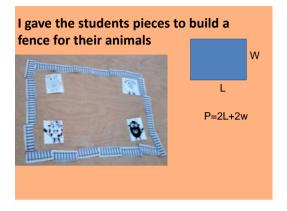


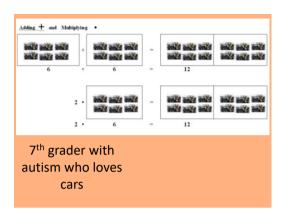


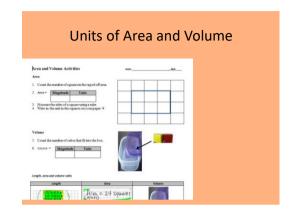
# How can we effectively introduce the topics perimeter and area for a rectangle?



- A. Show the formula
- B. Show a rectangle
- C. Have students counts sides of a rectangle







Carl and Beneta are playing a game using this spinner. How can we 5<sup>th</sup> grader with anxiety who loves horses 10 barns make a ranch make the concept of likely Carl will win the game on his next spin if the arrow lands on a section labeled  $\frac{6}{7}$ , or 8. concrete Carl claims is likely, but not certain, that he will win the game on his next spin.

### Summary

- Math is a language with its own symbols
- The symbols represent concepts
- Make the language and the symbols meaningful
- Strategies:
  - Highlight the parts of the topic
  - Make the concept relevant
  - Make the concept more concrete

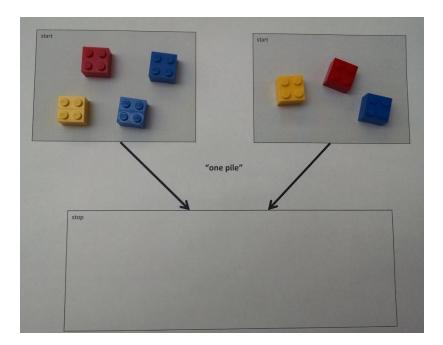
Adding numbers together involves skill but also an underlying concept of combining values/quantities to get a total. The concept is often overlooked. The following is an approach to teach and assess the concept of addition.

Overview of the steps presented on the following pages:

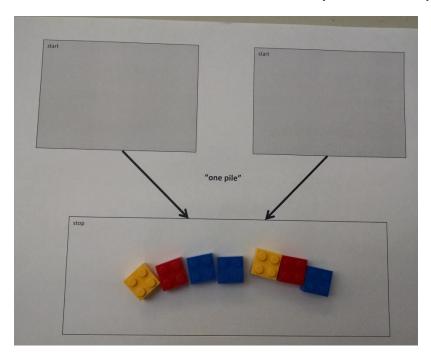
- Phase 1
  - A Concrete-Representational-Abstract (CRA) approach is used by focusing on a concrete view of addition.
  - Students are taught to physically demonstrate addition with manipulatives the initial terms is "pull together"
  - They are also taught 2 other tasks: taking away and sorting.
- Phase 2
  - These other 2 tasks are used as distractors. The idea is that when prompted to "pull together" the student demonstrated the addition task as opposed to one of the other tasks.
- Phase 3
  - o The use of the symbol "+" is gradually incorporated.

### PHASE 1

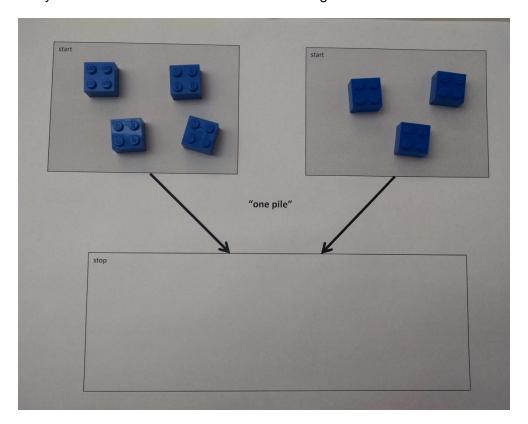
- 1. Use the "one pile" mat
- 2. Put items in both boxes.
- 3. Give oral prompt to "pull into one pile" or "pull together" (your choice, be consistent) see photo below



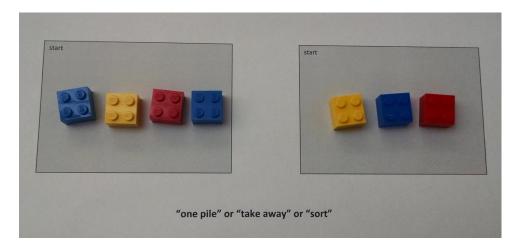
- 4. The end result should look like what is shown in the photo below.
- 5. Ask the student to find the total. You may use "how many" and move towards the term "total."

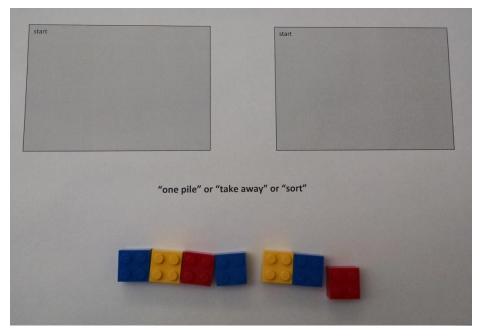


Note: If the different colors cause confusion, use a uniform color to develop the "pull into a pile" performance then move to multi-colors. The reason for using multi-colors is to allow "pull together", "take away" and "sort" to all have the same set of Legos.

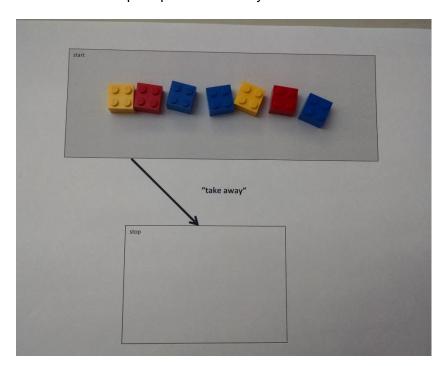


- Teach student to demonstrate "pull into one pile" using the generalized mat see 1<sup>st</sup> photo below.
   The end result should look something like what is shown in the 2<sup>nd</sup> photo below.

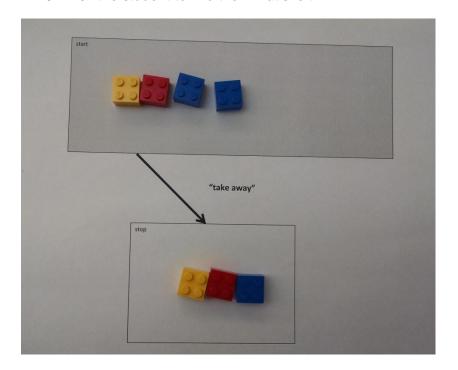




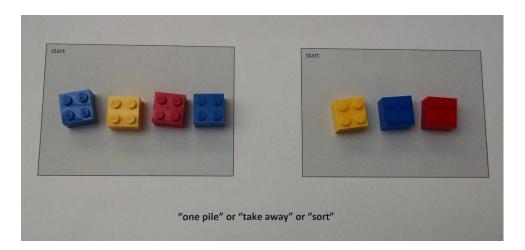
- Use the "take away" mat
   Put items in both boxes.
- 3. Give oral prompt to "take away"

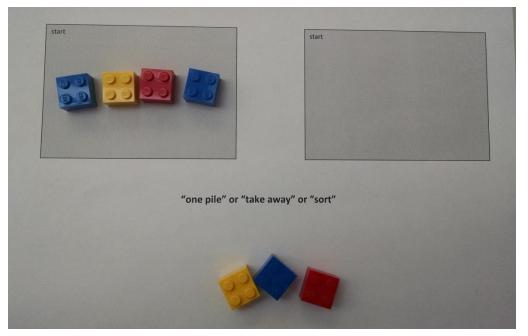


- 4. The end result should look like what is shown in the photo below.
- 5. Ask the student to find the "what's left?"

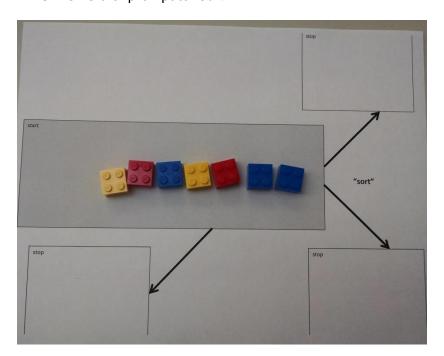


- Teach student to demonstrate "take away" using the generalized mat see 1<sup>st</sup> photo below.
   The end result should look something like what is shown in the 2<sup>nd</sup> photo below.

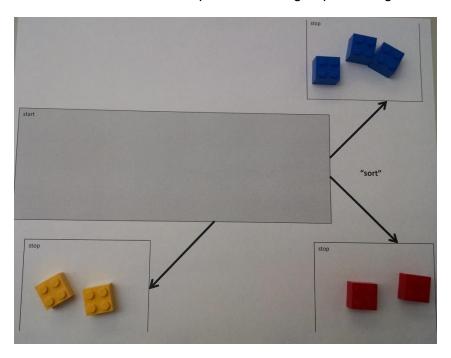




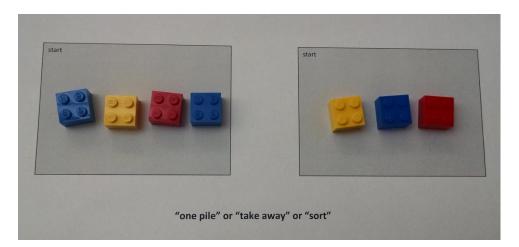
- 1. Use the "sort" mat
- 2. Put items in both boxes.
- 3. Give oral prompt to "sort"

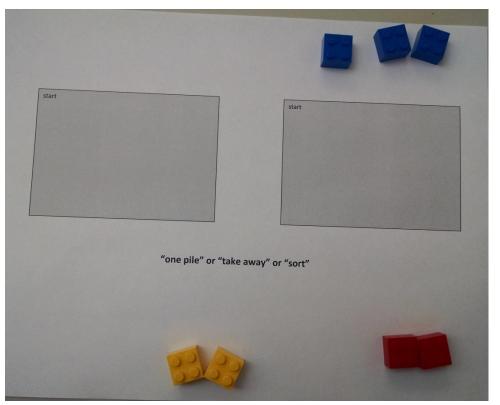


- 4. The end result should look like what is shown in the photo below.
- 5. Ask the student to explain what the groups are, e.g. "blues."



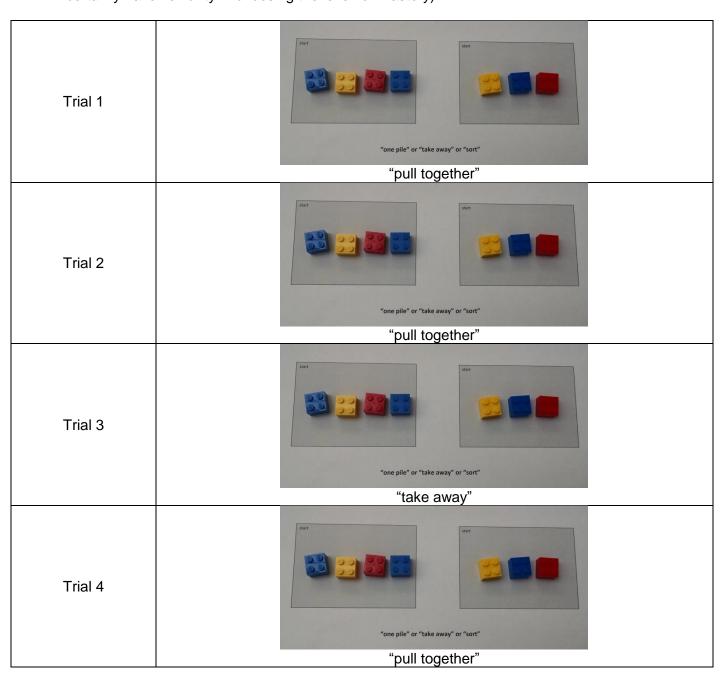
- Teach student to demonstrate "sort" using the generalized mat see 1<sup>st</sup> photo below.
   The end result should look something like what is shown in the 2<sup>nd</sup> photo below.



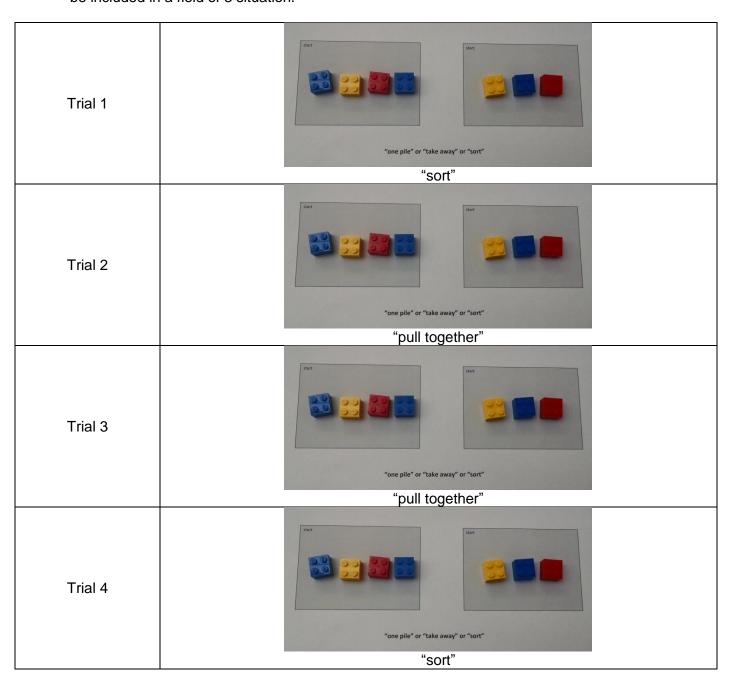


### PHASE 2

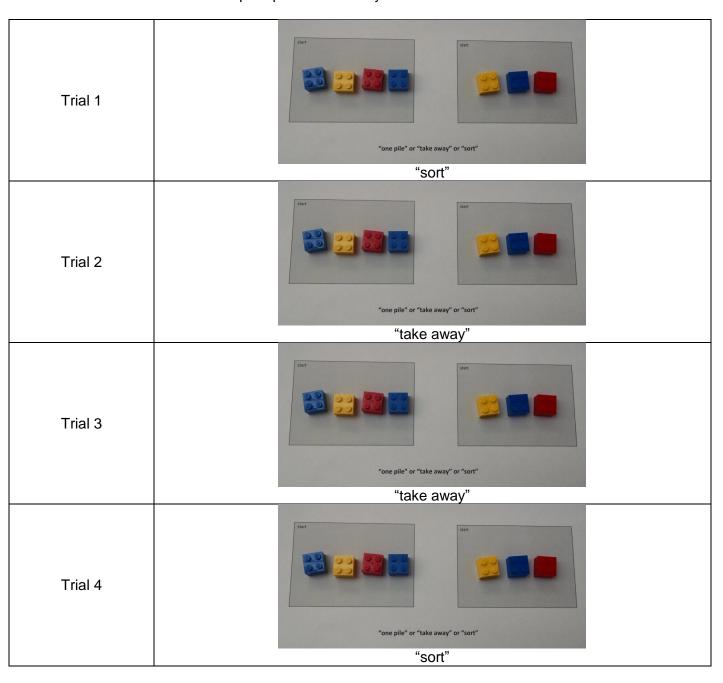
- 1. "pull together" and "take away" using the general mat are presented to the student randomly as trials. Below is an example.
- 2. The idea is that the setup is the same. The "take away" prompt is a distractor used to ensure the student doesn't automatically pull all the items together whenever he or she sees the mat.
- 3. Data is collected for the trials and 100% out of 10 trials is the threshold before moving on (you certainly have flexibility in choosing the level for mastery).



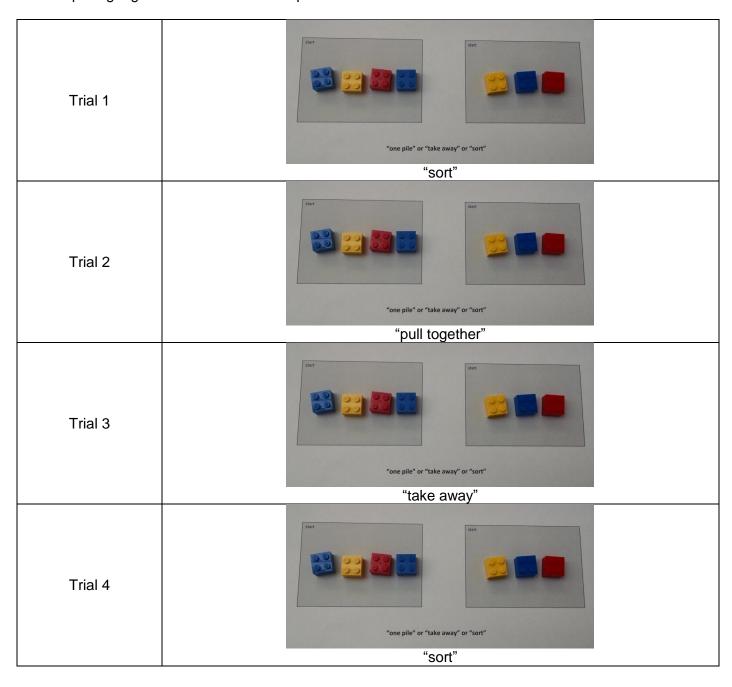
- 1. "pull together" and "sort" using the general mat are presented to the student randomly as trials. Below is an example.
- 2. The idea is that the setup is the same. The "sort" prompt is the distractor for this step will eventually be included in a field of 3 situation.



- 1. "takeaway" and "sort" using the general mat are presented to the student randomly as trials. Below is an example.
- 2. Even though "pull together" is not included, practice with these two as a pair prepares the student for the field of 3 when all 3 prompts are randomly used.



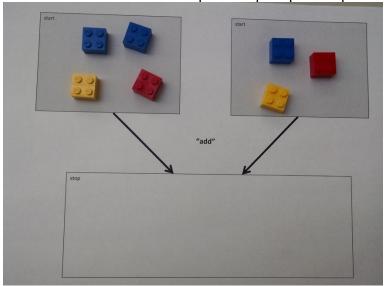
- 1. "pull together", "take away" and "sort" using the general mat are presented to the student randomly as trials. Below is an example.
- 2. This is the field of 3 situation used to double check that the student understands the concept of pulling together which is the concept of addition.



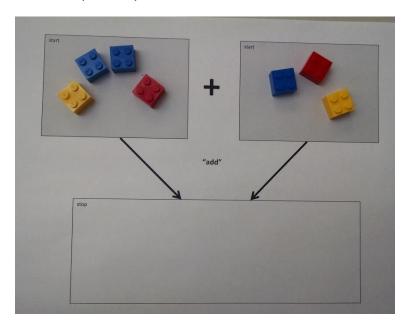
# PHASE 3

# STEP 11

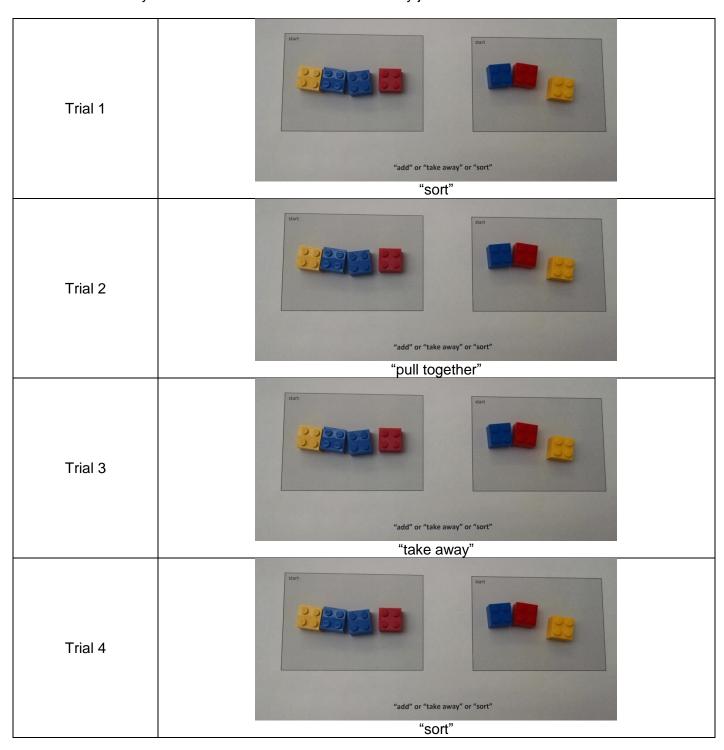
- 1. Use the "add" mat
- 2. Put items in both boxes.
- 3. Give oral prompt to "pull into one pile"
- 4. Explain this means to "add"
- 5. Reset the items and repeat the prompt a couple times.



6. Repeat steps with the "+" mat



- 1. Redo the field of 3 prompts using the generalized "add" mat.
- 2. After completing this to mastery replace the verbal "add" prompt by showing a card with "+" on it. You can say "add" and show the card then eventually just show the card.



start	start

"add" or "take away" or "sort"

start	start

"one pile" or "take away" or "sort"

